

Repeated Games: Econometric Society Monographs 55



Repeated Games (Econometric Society Monographs Book 55) by Jean-François Mertens

★★★★★ 5 out of 5

Language : English
File size : 15386 KB
Text-to-Speech : Enabled
Screen Reader : Supported
Enhanced typesetting : Enabled
Print length : 597 pages



Repeated games are a fundamental tool for understanding a wide range of economic phenomena, from the formation of cartels to the emergence of cooperation in social dilemmas. This book provides an up-to-date overview of recent developments in the analysis of repeated games, including new theoretical results and empirical applications.

The book is divided into three parts. The first part provides a comprehensive overview of the theory of repeated games. The second part discusses a variety of empirical applications of repeated game models, including to industrial organization, political science, and economic development. The third part presents a series of new theoretical results on repeated games.

Repeated Games is an essential reference for researchers and students in game theory, industrial organization, and applied economics. It provides a

comprehensive overview of the current state of the art in repeated game theory and offers a valuable resource for researchers who are interested in applying repeated game models to a variety of economic problems.

Key Features

- Provides a comprehensive overview of the theory of repeated games
- Discusses a variety of empirical applications of repeated game models
- Presents a series of new theoretical results on repeated games
- Essential reference for researchers and students in game theory, industrial organization, and applied economics

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3. Empirical Applications of Repeated Game Models
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Author Biography

Drew Fudenberg is a professor of economics at Harvard University. He is a leading expert in game theory and has published extensively on repeated games, bargaining, and information economics. He is the co-author of the textbook "Game Theory."

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